'Nature's Dynamic Palette' Photo Show

The Garden Club of Mountain Lakes presents a nature photography exhibit



A natural subject that highlights an aspect of 'Nature's Dynamic Palette.'

- Shadow & Light (interesting shadows and silhouettes, unique object lighting, sunlight rays, bokeh effect)
- Water & Reflection (lakes, raindrops, reflections in water, ice)
- Color & Contrast (scenes with vivid and contrasting colors, flower gardens or arrangements)

How to Enter

- · Any amateur photographer may enter the show.
- Enter online: https://mlgclub.net
- Entrants may submit up to three photos (one per category) as files (most common image file formats accepted).
 - » Photographs may be portrait or landscape orientation.
 - » Photographs may be enhanced using in-camera changes and post-production changes including cropping, filters, photo-editing, and dark room edits.
- The photo show will be curated. Not all submissions will be selected for the exhibit.
 - » Entrants will be notified on Friday, February 21st, whether or not any of their photo(s) was selected for the exhibit.
- · Submissions invited: Wednesday, January 29th through Wednesday, February 19th at 12pm.

Inquiries

 For inquiries or tech challenges uploading your photos, please contact <u>mlgardenclub@gmail.com</u>.







Exhibition

- The show will be available for online viewing March 6-13th.
- On display in the Mountain Lakes High School lobby March 6-13th.
 - » Open for public viewing on Saturday March 8th from 12-7PM, and throughout the weekend for visitors attending the MLHS Theatre production of 'Footloose.'

Judging

- Ribbons awarded in each category and for best youth entry.
- Judges awards will be announced on Saturday, March 8th.

Voting

- A 'crowd favorite' will be awarded by popular vote.
- Anyone may vote online for the crowd favorite; it is not necessary to visit the exhibit in-person to vote.
- · Voting for the crowd favorite is open March 6-13th until 12pm.
- The crowd favorite winner will be announced after close of voting.